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| ***S. No.*** | ***Features*** | ***Functionality*** | ***Descriptions***  ***(Including Sub-Functionality)*** |
| 1 | Home Page | When the user comes to the home page, he/she should be able to manage all his/her transactions from there. | The user should be able to go to the FlashMind page with a single click on the home page. The user will keep what he has learned fresh by doing exercises on this page. |
| 2 | The user should be able to go to the To Do page with a single click on the home page. The user will be able to easily manage the tasks he needs to do on this page. |
| 3 | The user should be able to go to the Focus page with a single click on the home page. On this page, the user will be able to initiate pomodoros to focus by customizing their own settings and wishes. |
| 4 | The user should be able to go to the Analysis page with a single click on the home page. On this page, the user will be able to see analyzes and reports prepared specifically for him. |
| 5 | Tag | On this page, the user will be able to manage the tags he will use while focusing or doing reminder exercises. | The user can sort and view all tags. |
| 6 | The user can add a new tag according to his/her wishes |
| 7 | The user can delete a tag from the list according to his/her wishes. |
| 8 | User can color a tag according to his/her wishes |
| 9 | The user can remove the tag by clicking on the cross icon to the right of the tag. |
| 10 | Analysis | On this page, the user should be able to see detailed reports and analyzes of the pomodoros and card exercises she/he has done so far. | The user should be able to see a small informative text at the beginning of the analysis page. |
| 11 | The user should be able to see detailed analyzes according to the tags he/she has previously set on the analysis page. |
| 12 | In order to make it easier to follow the reports prepared by the system, the user should be able to see the listed reports and analyzes by scrolling down the page on the analysis page. Instead of clicking for each report, you should be able to access the reports by scrolling down. |
| 13 | On the analysis page, the user can choose to benefit from visualization with various graphs such as line charts, column charts. |
| 14 | Planning | When the user enters the planning page, the user can see and manage the plans he has previously created. | When the user first logs in to the planning page, a calendar is printed on the screen. |
| 15 | When the user first logs in to the planning page, a calendar is printed on the screen, and by default, the date information for that day is selected. |
| 16 | The user can select the desired date on the calendar. |
| 17 | The user should be able to change the month information on the calendar by swiping the screen left and right on the calendar. |
| 18 | When the user selects a desired day on the calendar, all plans for that day should be listed under the calendar area, where data such as text and title can be seen. |
| 19 | If the screen size is exceeded while printing the plans for the day the user has selected, the user should be able to see all the plans by scrolling down the screen. |
| 20 | If there are no plans for the selected day, an explanation text should be printed where the plans are listed and printed on the screen. |
| 21 | The user should be able to choose a day of his choice and easily cancel the plan he had previously planned for that day. This can be easily canceled by clicking on the cross icon on the right side of the listed plans. |
| 22 | The user can add more than one schedule for a selected day. |
| 23 | To add a plan, the user must first select a day on the calendar. After the plans for that day, if any, are printed on the screen, the user can click on the add plan button at the bottom of the screen. |
| 24 | In the window that opens when adding a plan, the user can add any text entry he wants to the system as a plan, as long as it does not exceed the limits set by the system. |
| 25 | Focus | The user should be able to use this page to focus. On this page, the user can focus with the Pomodoro technique, with settings that he can customize. In this way, it is aimed to do the job he/she is focusing on more efficiently. | When the user enters the focus page, the duration of focus must be selected in minutes. |
| 26 | When the user enters the focus page, the focus time should be automatically determined as 25 minutes as the initial value. Afterwards, the user should be able to adjust it according to the user's wishes. |
| 27 | The user should be able to choose the break time between focus periods according to his/her own wishes. At the same time, this break time should automatically come with an initial value of 5 minutes. |
| 28 | The user should be able to choose which tag to focus on during the focus period. In this way, he/she should be able to see which tag he/she spent more time on and focused more on from the analysis page. |
| 29 | After adjusting the Pomodoro settings to their liking, the user can start the focus period by pressing the start button. |
| 30 | After the user starts the focus period, there should be a counter to track the remaining time on the screen. |
| 31 | After the focus counter is started by the system by pressing the start button, the cancel button becomes active on the screen. |
| 32 | The user must be able to cancel the focus before the set time expires. |
| 33 | The user should not be able to press the cancel button before starting to focus. |
| 34 | After the user successfully completes the focus period, he/she should be able to start the break with another click to start the break period. |
| 35 | Once the user has successfully completed the focus period, no manual interaction should be required for this work to be included in the analysis and report. Everything should be handled by the system. |
| 36 | FlashMind Page | The user can see all the tags on this page and add cards to that tag, or if there are cards in those tags that need to be repeated, he can repeat those cards. | When the user logs in to the FlashMind page, he should be able to see all the tags he has created so far in a list. |
| 37 | The user should be able to switch to the exercise page by pressing and holding one of the listed stones and sliding it to the right. |
| 38 | The user should be able to switch to the My Cards page by pressing and holding one of the listed tags and swiping it to the left. |
| 39 | Cards | It is a reminder card system based on the user's forgetting curve, so that the valuable information the user has experienced and learned is not forgotten. The user should be able to manage these cards and the system should be able to provide question and answer interactions to the user through the cards. | The user should be able to see all cards belonging to the tags he has chosen. |
| 40 | The user should be able to see only the titles of the listed cards. |
| 41 | Users who want to see the data on the front and back of the card should be able to click on the card to go to a page that prints the card's data on the entire screen. This should be done by simply clicking on the card. |
| 42 | While the user examines the data of the card in a way that covers the entire page, when he wants to see the data on the back side, he should be able to see the data on the other side by clicking anywhere on the screen. |
| 43 | The user can remove any card from the system by pressing the cross icon next to the card among the listed cards. |
| 44 | The user can add a card containing text to the system. |
| 45 | The user can add a card containing a picture to the system. |
| 46 | The user can remove any card from the system by pressing the cross icon next to the card among the listed cards. |
| 47 | While the user sees the cards in a list, he/she should be able to access all cards by scrolling down the screen. |
| 48 | When the user wants to add a card, they should be able to click on the add card button at the bottom of the screen. |
| 49 | Exercises | The user must be able to exercise with the cards determined by the system. These cards should be updated based on the answers given by the user in the previous exercise. The system will do this update automatically. | When the user logs in to the exercise page, the title and front page content of the card should be printed on the screen. The user should not take any additional action to see this data. |
| 50 | The user must answer the question on the card by himself. It should not make any choice or text entry. |
| 51 | The user must be able to click on the show answer button to see the answer to the card. |
| 52 | The user must be able to click on the show answer button to see the answer to the card. |
| 53 | If the user thinks he answered the question correctly, he should be able to skip the question by pressing the correct button. |
| 54 | If the user thinks he answered the question incorrectly, he should be able to skip the question by pressing the incorrect button. |
| 55 | If the user thinks he answered the question incorrectly, he should be able to skip the question by pressing the incorrect button. |